EUROPEAN WEB3 ACCELERATOR
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• WEB3 stack (scope)
• AIOTI History
• Roadmap & Milestones
• Ultimate target – Public WEB3 infrastructure
• Q&A

WEB3 HACKATHON (21-22 September 2023)

• Concept & Participation
• Challenges & Results
• 4 winner’s presentations
• Panel / Q&A
## HISTORY
- 2018 Blockchain task force
- 2019 WG DLT
- 2022 DLT PET TESTBEDS
- 2022 WEB3 ACCELERATOR

## ROADMAP & MILESTONES 2022-2024

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<th>Preparations</th>
<th>Implementation</th>
<th>Hackathon</th>
<th>Signature event 2023</th>
<th>Continuity</th>
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<td>2022</td>
<td>Feb - Sept</td>
<td>21-22 September</td>
<td>10 October 2023</td>
<td>2024</td>
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<td>SB/MB</td>
<td>Pre-hackathon Workshops</td>
<td>2 days HANDS-ON to solve challenges</td>
<td>Hackathon winners and announcements</td>
<td>Mentorships, evolutions and Belgian EU Presidency</td>
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</table>
• AMBITIONS

• Growing the AIOTI membership & Collaboration
• Assisting the deployment of public WEB3 Infrastructure
  • Collaborative, open and fair market components
  • Audited smart contracts
  • Claim/staking, reputation management, DAO components

• ROADMAP 2024 and beyond

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<th>HACKATHON</th>
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<th>Technical HACKATHON</th>
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EUROPEAN WEB3 ACCELERATOR
WEB3 HACKATHON

(21-22 September 2023)

VUB Brussels & online
WEB3 HACKATHON

• **Objective:** Building a better world with the help of WEB3 technologies

• **Concept:**
  • Non-technical
  • 2 days hybrid (at VUB Brussels)
  • Brainstorming & concept thinking
  • Solve one of the challenges or bring your own project
WEB3 HACKATHON

- Participants:
  - 96 Subscribers
  - 50 Participants (12 Teams)

- Concept:
  - WEB3 Components
  - Co-creation/revenue split
  - Funding opportunities
  - Scoring mechanism as guideline
21 - 22 SEPTEMBER at VUB Brussels

WEB3 HACKATHON
(on-site & online)

For Authorities
TO SOLVE A GOVERNANCE PROBLEM

For Industry
TO TACKLE CLIMATE EMERGENCY

For Media agencies
TO TACKLE FAKE NEWS

For Universities
TO INNOVATE EDUCATION

Ideation and concept thinking - guided by WEB3 experts
Coaching - Mentorships - Access to funding opportunities
Business development - networking - Job opportunities

OPEN TO EVERYONE | TICKETS on EVENTBRITE (Including Foods & Drinks)
Where are you currently joining from?

- Brussels
- Antwerp
- Athens
- Greece
- Gibraltar
- OnSite (Austria)
- #2365 234
- Brasil
- Space
- 2365234
- Waffledao
- France
- Spain
- Germany
- UK
- Argentina
- From Belgium - Ghent
- Netherlands
- VUB
- Korschenbroich Germany
- Austria
- Bitcoin
WEB3 HACKATHON

CHALLENGES
INDUSTRY tackle CLIMATE EMERGENCY

- **Objective:** Use Web3 technologies to decrease environmental impact.
- **Examples:**
  - Systems to monitor and reduce carbon footprints across various industries.
  - Blockchain platform to enhance transparency in recycling process.
- **Impact:** Establishing clear and trustworthy eco-friendly industrial practices.
• **Objective:** Use Web3 technologies to decrease environmental impact.

• **Examples:**
  - Systems to monitor and reduce carbon footprints across various industries.
  - Blockchain platform to enhance transparency in recycling process.

• **Impact:** Establishing clear and trustworthy eco-friendly industrial practices.
PUBLIC AUTHORITIES tackle a GOVERNANCE ISSUE

• **Objective:** Innovate transparent and inclusive governance systems using Web3 technology.

• **Examples:**
  - A blockchain-based system for tracking and reporting on public-private partnership projects.

• **Impact:** Enhance transparency, ensure that contractual obligations are met, and prevent misuse of public resources.
Objective: Innovate transparent and inclusive governance systems using Web3 technology.

Examples:
- A blockchain-based system for tracking and reporting on public-private partnership projects.

Impact: Enhance transparency, ensure that contractual obligations are met, and prevent misuse of public resources.
MEDIA
tackle
FAKE NEWS

• **Objective:**
  ◦ Develop tools to verify the authenticity of online news content.

• **Examples:**
  ◦ A Web3 integrated tool to authenticate the veracity of online news.

• **Impact:**
  ◦ Building a safer and more reliable digital information space.
MEDIA
tackle
FAKE NEWS

• **Objective:**
  ○ Develop tools to verify the authenticity of online news content.

• **Examples:**
  ○ A Web3 integrated tool to authenticate the veracity of online news.

• **Impact:**
  ○ Building a safer and more reliable digital information space.
Objective: Revolutionize the educational sector making it more engaging and accessible.

Examples:
- Virtual reality classrooms offering immersive historical field trips.
- A blockchain system to streamline the sharing and verification of educational credentials.

Impact: Crafting a learning environment that is both fun and effective.
• **Objective:** Revolutionize the educational sector making it more engaging and accessible.

• **Examples:**
  - Virtual reality classrooms offering immersive historical field trips.
  - A blockchain system to streamline the sharing and verification of educational credentials.

• **Impact:** Crafting a learning environment that is both fun and effective.
WILD CARD

Cross-domain CONVERGENCE

• Objective:
  ○ Outside challenges

• Examples:
  ○ Cross-domain.
  ○ No limitations.

• Impact:
  ○ Improve society
WILD CARD

Cross-domain CONVERGENCE

- **Objective:**
  - Outside challenges

- **Examples:**
  - Cross-domain.
  - No limitations.

- **Impact:**
  - Improve society

AssetSphere
EUROPEAN WEB3 ACCELERATOR
143,843 ha of forest destroyed