



EUROPEAN WEB3 ACCELERATOR





















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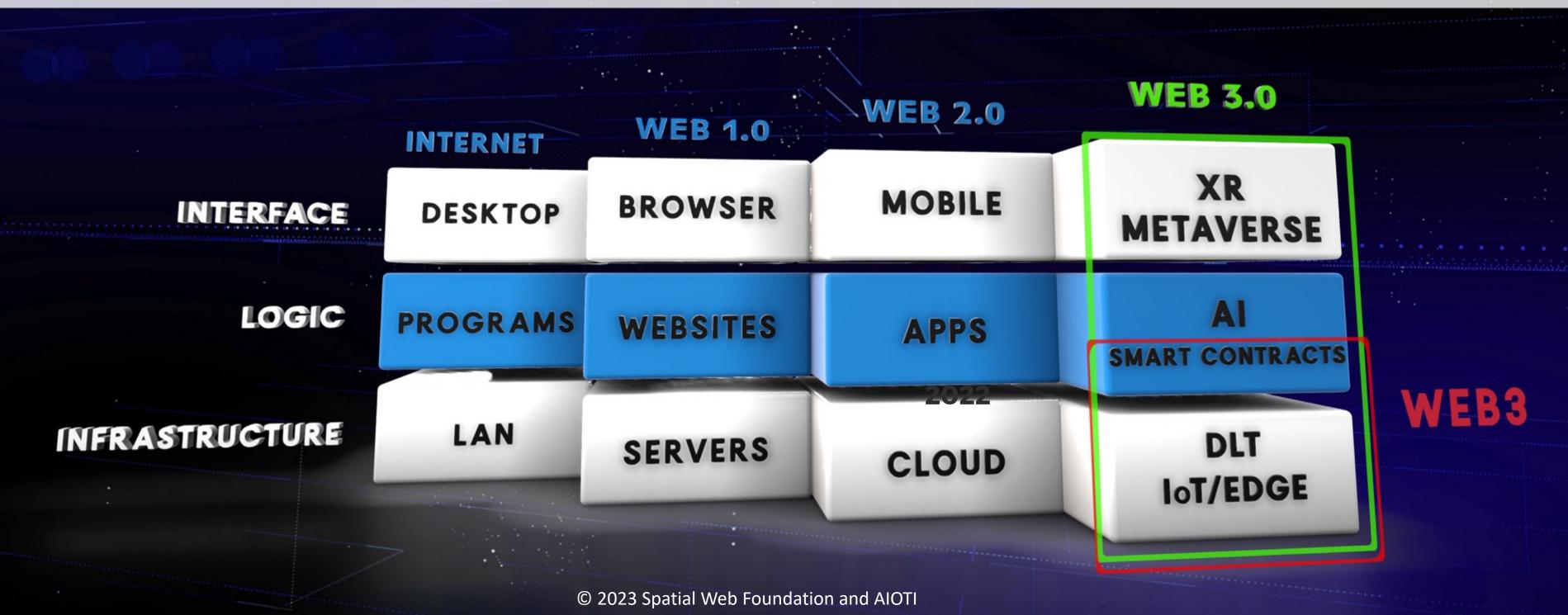
- WEB3 stack (scope)
- AIOTI History
- Roadmap & Milestones
- Ultimate target Public WEB3 infrastructure
- Q&A

WEB3 HACKATHON (21-22 September 2023)

- Concept & Participation
- Challenges & Results
- 4 winner's presentations
- Panel / Q&A



Web3 STACK







HISTORY

- 2018 Blockchain task force
- 2019 WG DLT
 - 2022 DLT PET TESTBEDS
 - 2022 WEB3 ACCELERATOR

ROADMAP & MILESTONES 2022-2024



















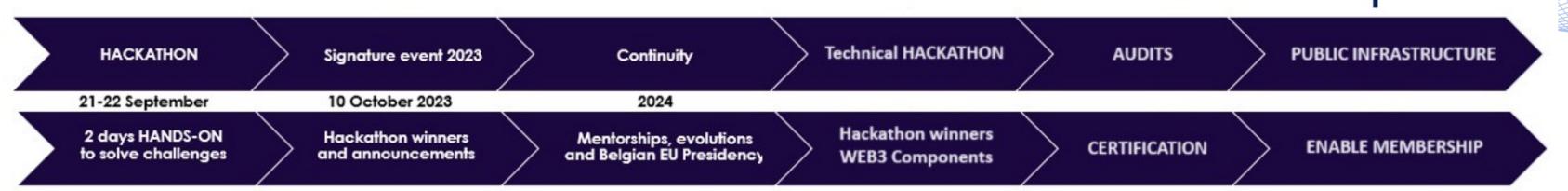




AMBITIONS

- Growing the AIOTI membership & Collaboration
- Assisting the deployment of public WEB3 Infrastructure
 - Collaborative, open and fair market components
 - Audited smart contracts
 - Claim/staking, reputation management, DAO components

ROADMAP 2024 and beyond























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(21-22 September 2023) **VUB Brussels & online**



















 Objective: Building a better world with the help of WEB3 technologies

Concept:

- Non-technical
- 2 days hybrid (at VUB Brussels)
- Brainstorming & concept thinking
- Solve one of the challenges or bring your own project

- Participants:
 - 96 Subscribers
 - 50 Participants (12 Teams)
- Concept:
- WEB3 Components
- Co-creation/revenue split
- Funding opportunities
- Scoring mechanism as guideline





People & Technology Building a better world



OPEN TO EVERYONE! TICKETS on EVENTBRITE (Including Foods & Drinks)

Coaching - Mentorships - Access to funding opportunities Business development - networking - Job opportunities





INTERNATIONAL PARTICIPATION





CHALLENGES



INDUSTRY

tackle CLIMATE EMERGENCY



- Objective: Use Web3 technologies to decrease environmental impact.
- Examples:
 - Systems to monitor and reduce carbon footprints across various industries.
 - Blockchain platform to enhance transparency in recycling process.
- Impact: Establishing clear and trustworthy eco-friendly industrial practices.



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tackle CLIMATE EMERGENCY



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PUBLIC AUTHORITIES

tackle a GOVERNANCE. ISSUE

 Objective: Innovate transparent and inclusive governance systems using Web3 technology.

• Examples:

- A blockchain-based system for tracking and reporting on publicprivate partnership projects.
- Impact: Enhance transparency, ensure that contractual obligations are met, and prevent misuse of public resources.



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MEDIA

tackle FAKENEWS

Objective:

 Develop tools to verify the authenticity of online news content.

Examples:

 A Web3 integrated tool to authenticate the veracity of online news.

Impact:

 Building a safer and more reliable digital information space.



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INNOVATE

EDUCATION

• **Objective**: Revolutionize the educational sector making it more engaging and accessible.

Examples:

- Virtual reality classrooms offering immersive historical field trips.
- A blockchain system to streamline the sharing and verification of educational credentials.
- Impact: Crafting a learning environment that is both fun and effective.



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WILD CARD

Cross-domain CONVERGENCE

- Objective:
 - Outside challenges
- Examples:
 - Cross-domain.
 - No limitations.
- Impact:
 - Improve society



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